

SHEMSU[©] ***TURNER***

ILLUSTRATOR | CHARACTER DESIGNER | VISUAL DEVELOPMENT

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SOFTWARE

Adobe photoshop, Premiere Pro, TV-paint
Slack, Microsoft suite

SKILLS

Character Design, Painting, Illustration,
Storyboarding, Visual Development

EDUCATION

- ❑ **MARYLAND INSTITUTE COLLEGE OF ART**
- Bachelor of fine arts in Illustration/ Minor in Sequential Art.
- ❑ **DENVER SCHOOL OF THE ARTS**
- Visual Arts Major, Art Endorsed Diploma.

EXPERIENCE

- ❑ **SHORT FILM PROJECT - "Poodeo-Poodeo"** 2020 - 2021
- Developed Character, prop, and Background designs, as well as color keys, Key Art and Animatic within a set deadline.
- ❑ **GAME AND TELEVISION PRE-PRODUCTION PROJECT** 2018 - 2020
- Developed concepts, art and characters for a game concept.
- Developed and designed character for an animated television series pitch.
- ❑ **STORYBOARD PROJECT** 2018 - 2019
- Developed narrative concepts and animatic storyboards based on a set of project guidelines within a set deadline.
- ❑ **HEAD- START COMMUNITY ASSESSMENT DESIGN LEAD** 2022 - 2023
- Worked closely with Head start team and writer to build a visually aesthetic for data sets and narrative location based information.

AWARDS & ACHIEVEMENT

- ❑ MICA The Davinci Award
- ❑ MICA Creative vision Award
- ❑ Competitive scholarship Award
- ❑ SIA Film festival